Mob Programming

A Whole Team Approach

Ideas of Truly Brilliant People, presented by Sven Amann / Let’s Developer
“All the brilliant people working on the same thing, at the same time, in the same space, on the same computer.”

—Woody Zuill
Performance

Time

Impediments

No Merging

Better Predictability

Continuous Code Reviews

Team

https://agilein3minut.es/32/
**Setup**
- External Keyboard & Mouse
- Everybody Looks at the Same Screen
- Line Numbers in Editor

**Tasks**
- Simple, Refactoring, or Kata

**Dogma**
- Start with a strict ruleset
- Gradually replace rules by what works best for you
- Try different things!
RULES

“Yes, and…”

Treat everyone with kindness, consideration, and respect.
Let’s Get Going!
Point of Sale (Kata)

Suggestion: Build it Top-Down
OBSERVATIONS
Resources

- Time Lapse of a Day with Mob Programming
- Advantages of Mob Programming
  https://agilein3minut.es/32/
- A Growing Compendium of Tips and Practices
  https://leanpub.com/mobprogrammingguidebook
- Theme Website
  http://mobprogramming.org/
- The “Original” Slides by Woody Zuill
  http://www.slideshare.net/andrefaria/mob-programming